

## casio 200 keyboard manual

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# casio 200 keyboard manual

Precauciones de seguridad Antes de intentar usar el teclado, asegurese de leer las "Precauciones de seguridad" separadas. Safety Precautions Before trying to use the keyboard, be sure to read the separate "Safety Precautions". These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. FCC WARNING Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment. Address 570 MT. PLEASANT AVENUE, DOVER, NEW JERSEY 07801 Telephone number 9733615400 This device complies with Part 15 of the FCC Rules, Operation is subject to the following two conditions 1 This device may not cause harmful interference, and 2 this device must accept any interference received, including interference that may cause undesired operation. This mark applies in EU countries only. Manufacturer CASIO COMPUTER CO., LTD. 62, Honmachi 1chome, Shibuyaku, Tokyo 1518543, Japan Responsible within the European Union CASIO EUROPE GmbH Bornbarch 10, 22848 Norderstedt, Germany. Company and product names used in this manual may be registered trademarks of others. Any reproduction of the contents of this manual, either in part or its entirety, is prohibited. E4 Using the 10key Pads ... E6 FUNCTION Button Functions... E6 Getting Ready to Play. E8 Preparing the Music Stand... E8 Power Supply... E8 Playing the Digital Keyboard. E9 Turning on Power and Playing... E9 Using Headphones... E9 Changing Keyboard Response to Touch Pressure Touch Response... E10 Adjusting Display Contrast... E10 Using the Metronome... E11 Controlling the Keyboard Sounds. <http://giyimkentdestek.com/userfiles/bt4-paintball-manual.xml>

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E17 Connection and Preparation... E17 Sampling and Playing a Melody Sound Melody Sampling... E18 Incorporating a Sampled Sound into a Drum Set Drum Sampling... E20 Other Sampling Functions... E22 Playing Builtin Songs. E25 Playing the Demo Songs... E25 Playing Back a Particular Song.. E26 Increasing the Selection of Songs.. E28 Using Builtin Songs to Master Keyboard Play. E35 Using Auto Accompaniment. E36 Playing the Rhythm Part Only.. E36 Playing All Parts... E37 Using Auto Accompaniment Effectively. E39 Using One Touch Presets... E40 Using Auto Harmonize... E41 Editing Auto Accompaniment Patterns... E42 Saving Keyboard Setups to Registration Memory. E46 To save a setup to registration memory. E47 To recall a setup from registration memory. E47 Recording Your Keyboard Play.. E48 Recording and Playing Back Keyboard Play. E48 Using Tracks to Record and Mix Parts. E9, 24, 44, 47, 49, 55, 68 2 MAIN VOLUME knob. E9 3 MIC VOLUME knob. E17 4 PRESET SCALE button WK200 SCALE EDITOR button WK500. E53, 54, 55 5 RECORDER button. E48, 49, 50, 51, 52 6 RHYTHM EDITOR button. E42, 43 7 METRONOME, BEAT button. E11 8 INTRO, REPEAT button. E25, 28, 30, 32, 37, 41, 42, 43, 52, 67 9 TEMPO buttons. E11, 27, 40 10 TONE, MUSIC PRESET button. E9, 12, 18, 20, 21, 22, 24, 56 11 RHYTHM, ONE TOUCH PRESET button. E12, 19, 20, 22, 36, 40, 43, 47, 48, 51, 55 12 SONG BANK button. E19, 31, 46, 47 13 Area1, TR2, WATCH button. E19, 31, 46, 47, 50, 55 14 Area2, TR3, REMEMBER button. E19, 32, 46, 47, 50, 55 15 Area3, TR4, NEXT button. E19, 30, 46, 47, 50, 55 16 Area4, TR5, AUTO button. E19, 34, 46, 47, 50, 55 17 STORE, TR6, MUSIC CHALLENGE button. E19, 35, 47, 50, 55 18 SPLIT button. E13, 14 19 LAYER button. E41, 56, 57 20 SAMPLING button. E18, 19, 20, 21 21 FUNCTION button. E60, 61, 62, 63, 64 22 Speakers dm Song Bank list dn

Music Preset list do Display dp Rhythm list dq Tone list dr PITCH BEND wheel WK500 only. E16 ds CHORD root names. <http://www.aspartner.ru/userfiles/bt50-manual-vs-auto.xml>

E37 dt Percussion instrument list. E12 ek SD CARD SLOT WK500 only. E9, 69 eo AUDIO IN jack. E17, 69 ep DC 9V terminal WK200 DC 12V terminal WK500. E8 eq MIC IN jack. E15 2 Accompaniment Volume AcompVol E40 3 Song Volume Song Vol E28 4 Touch Response Touch E10 5 Tuning Tune E15 6 Reverb Reverb E14 7 Chorus Chorus E14 8 Sampling SAMPLING Automatic Sampling Start AutoStrt E22 Automatic Sampling Stop AutoStop E23 Sampled Tone Protect Protect E24 9 Step Up Lesson LESSON Voice Fingering Guide Speak E32 Note Guide NoteGuid E33 Performance Evaluation Scoring E33 Phrase Length PhraseLn E33 10 Other Settings OTHER Arpeggiator Hold ArpegHld E57 Pedal Effect Jack E15 Pitch Bend Range WK500 only Bend Rng E16 Accompaniment Scale AcompScl E55 LCD Contrast Contrast E10 11 MIDI Settings MIDI Keyboard Channel Keybd Ch E66 Navigate Channels Navi. Purchase it separately from your retailer. See page E3 for information about options. Replace the batteries with new ones. Once you turn it on it remains on until you turn it off again. While you are using batteries for power, power will turn off automatically if you do not perform any operation for about six minutes. Auto Power Off will be disabled. People normally believe that the stronger the pressure applied to a piano keyboard, the louder the sound. Actually, however, the intensity of the notes played depends on the speed at which keys are pressed. Notes are louder when keys are pressed quickly, and quieter when keys are pressed slowly. Note volume changes automatically in accordance with key press speed. Use the procedure below to control how much the volume of played notes change in accordance with playing speed. Changing Keyboard Response to Touch Pressure Touch Response Keyboard Instrument Sound Intensity Pressing fast produces louder notes. Pressing slowly produces softer notes. Do not try to use too much pressure. Changing Touch Response Sensitivity Off OFF Touch Response is turned off.

Sound volume is fixed, regardless of key press speed. Type 1 1 Normal Touch Response Type 2 2 More sensitive Touch Response than Type 1 Adjusting Display Contrast To use Indicator disappears when Touch Response is turned off. In this case, all beats are indicated by a click sound. This setting lets you practice with a steady beat, without worrying how many beats there are in each measure. Use the following procedure to change the tempo of the metronome. 1. Press bo. Use y slower and t faster to change the tempo setting. While the tempo value is flashing, you can use bs 10key to change it. The metronome volume setting is changed automatically with the volume level of the currently selected Auto Accompaniment or song. Even the same song sounds different by changing the instrument type. 1. Press bp. 2. Use bs 10key to select the tone number you want. Specify three digits for the tone number. The tone of the instrument you selected will sound. 1. Press bp and bq at the same time. This selects the grand piano tone. Settings bs bp bp cp cp cq cq ct ct bq bq Select from a variety of musical instrument sounds To select an instrument for playing St. Press bp and then use bs 10key to select the tone you want. Example 026 EL EC.PIANO 1 WK500 2. Press cq. 3. Use bs 10key to select the second tone you want. Example 212 ST RINGS WK500 4. Play something on the keyboard. You can use the procedure below to assign different tones to the right range and left range of the keyboard, so it sounds like you are playing an ensemble between two instruments. 1. Select the tone for the right side range page E12. Press bp and then use bs 10key to select the tone you want. Example 335 FLUTE 1 WK500 2. Press cp. 3. Use bs 10key to select the left side range tone you want. Example 056 VIBRAPHONE 1 WK500 4. Play something on the keyboard. This will sound the tones assigned to the left and right side ranges of the keyboard.

Laying Two Tones E. Example Setting middle C C4 as the split point. Reverb adds reverberation to notes. Chorus is a function that adds depth and breadth to notes. To change the split point Disappears C4 Key name Using Reverb Off OFF Turns off reverb. 1 to 10 The larger the number

selected, the longer the reverb duration. Using Chorus R e v e r b R e v e r b Indicator disappears when reverb is turned off. See page E3 for information about options. The transpose feature lets you change the pitch, in semitone steps. Use the tuning feature when you need to adjust the pitch slightly to play along with another musical instrument. Also, some artists perform their music with slightly altered tuning. Using a Pedal Connecting a Pedal Unit Selecting the Pedal Effect Sustain SUS Sustains notes played while the pedal is depressed. Organ and other similar tone notes are sustained even if the pedal is not pressed. Sostenuito SoS Sustains notes that are playing when the pedal is depressed before the keyboard keys are released. Soft SFt Slightly softens notes played while the pedal is depressed. Rhythm rHy Pressing the pedal starts and stops Auto Accompaniment or song playback. Use the following procedure to specify how much the pitch of the note changes whenever the pitch bend wheel is rotated upwards or downwards. For example, you could sample the bark of your dog and then use the sound in a melody. You also can sample and use passages from a CD. In the case of a microphone, output the sound in the direction of the microphone. Sampling will start automatically. 4. After the sound you want to sample is finished, press cs. If this happens, deleting other memory data you no longer need will free up memory space and you should be able to sample for 10 seconds. To help ensure that you do not accidentally delete important data, be sure to read "Protecting Against Accidental Deletion of Sampled Sounds" on page E24.

You can use the following procedure to loop a sampled sound so it continues to repeat, as you play on the Digital Keyboard. 1. Press bq. 2. While holding down cs, press co. This enters repeat standby. 3. Press the button that corresponds to the melody sampling tone number you want to select. This will start looped playback of the selected sound. 4. Press the same button again to stop playback. 5. Press co to return to the screen that was displayed before step 2 of this procedure. This enters sampling standby. The allowable sampling time in seconds will appear on the display momentarily and then the display will change to the following.

Applying Effects to a Sampled Sound	Effect Type	Display Description	Original Orgnl	Normal	sampled tone	no looping, no effect.		
Loop 1	Loop1	Loops the sampled sound.	Loop 2	Loop2	Loops the sample sound and raises the pitch of the resonating sound when the keyboard key is released.	Loop 3	Loop3	Loops the sample sound and lowers the pitch of the resonating sound when the keyboard key is released.
Pitch 1	Ptch1	Changes the pitch from low to high, at an increasing rate.	Pitch 2	Ptch2	Changes the pitch from high to low, at a decreasing rate.	Pitch 3	Ptch3	Changes the pitch from high to low, at a decreasing rate, and then raises the pitch when the key is released.
Tremolo	Treml	Alternates volume between high and low.	Funny 1	Funy1	Adds vibrato and changes the pitch by a gradually increasing amount.	Funny 2	Funy2	Alternates between high pitch and low pitch.
Funny 3	Funy3	Adds vibrato and changes the pitch from low to high.	In the case of a microphone, output the sound in the direction of the microphone. Sampling will start automatically. 6. After the sound you want to sample is finished, press cs. If this happens, deleting other memory data you no longer need will free up memory space and you should be able to sample for 10 seconds.					

Sampling Lights S m p l D r m 1 Remaining memory capacity Editing Sampled Drum Set Sounds S m p l D r m 1 Flashes at high speed Indicates keyboard keys that have sounds assigned. Normally when the Digital Keyboard is in sampling standby, it will start sampling automatically whenever it detects sound input. You can use the following procedure to enable manual sampling start, which will cause sampling to wait until you press a button to start it. Sampling does not start if you hold down the button or key. You can use the following procedure to enable manual sampling stop, which will cause sampling to continue until you press a button to stop it. Sampling does not stop if you hold down the button or key. Use the following procedure to play back builtin songs. 1. Press bm and bn at the same time. Demo playback continues until you stop it by pressing bm. Song playback will continue repeat until you press bm to stop it. You can cancel song repeat by pressing 8 "REPEAT" indicator disappears from the display. Each press of bk skips

ahead one measure. Each press of 9 skips back one measure. You can specify the start measure and the end measure of the section you want to play and practice. 1. Press 8 to temporarily turn off song repeat "REPEAT" disappears from the display. 2. When song playback reaches the measure you want to specify as the start measure, press 8. Changing the song number clears the start measure and end measure of the repeat operation. You can use the following procedure to change the speed tempo in order to slow down playback to practice difficult passages, etc. 1. Press bo. Use y slower and t faster to change the tempo setting. While the tempo value is flashing, you can use bs 10key to change it. You can load song data from an external device and increase the selection of songs available on the keyboard. Your Digital Keyboard comes with a Step Up Lesson feature that helps you to do just that.

The builtin songs are predivided into phrases to help you master keyboard play. Step Up Lesson takes you through practice of the right hand part, left hand part, and both hand parts for each phrase of a song. Master all of the phrases and you master the song. First, select the song, phrase, and part you want to practice. 1. Select the song you want to practice page E26. To recall the last practice phrase for the current song if it is available, hold down cm. 3. Press bn to select the part you want to practice. Each press of bn cycles through the settings shown below. 4. Hold down br for about two seconds. The same tone used for song playback will be assigned to the keyboard page E28. Appears when the lesson starts with an intro or fillin phrase that is not included in the phrases to be practiced. Play toll advance automatically to the next phrase after the un included phrase plays, so wait until then to start playing on the keyboard. NextPhrs Appears when advancing automatically to the next phrase. This message appears following a phrase for which "Wait" see above is displayed, and during an Auto Step Up Lesson page E34. From top This message appears during Auto Step Up Lesson page E34 immediately before practice from Phrase 1 up until the phrase currently being practiced. Complete Appears at the end of Auto Step Up Lesson page E34. First, select the song and part you want to practice. First, listen to the example a few times to familiarize yourself with what it sounds like. 1. Press bt. This starts example play. 2. To stop Lesson 1, press bt or bm. Play the song on the keyboard. During this lesson, the display shows the key you need to press next. Voice fingering guide also uses a simulate voice to announce which finger you should use. Follow the instructions to press the correct keyboard keys and play the notes. Don't worry if you play the wrong note. Song playback will wait until you play the correct note.

Take your time and play at your own pace. 1. Press ck. This starts Lesson 2. 2. Play notes on the keyboard in accordance with the instructions provided on the display and by voice fingering guide. During this lesson, the display shows the key you need to press next. Voice fingering guide uses a simulate voice to announce which finger you should use. 3. To stop Lesson 2, press ck or bm. If you complete Lesson 2 play to the end, a score that rates your play appears on the screen. Lessons 1, 2, and 3 Lesson 1 Listen to the song. Lesson 2 Watch how the song is played. Lights Lights Lights Lights Master playing the correct note with the correct finger as instructed by the guidance. Bravo! You pass! Advance to the next lesson. Again! Go back and try again. Try playing with both hands and find out how the Digital Keyboard evaluates your effort. You can turn off phrase repeat for Lessons 1, 2, and 3. 1. Press 8. This disables phrase repeat play. Lesson 3 Remember what you learned as you play. Turning Off Note Guide Turning Off Performance Evaluation Indicator disappears when voice fingering guide is turned off. Note Guide Scoring Indicator disappears when performance evaluation is turned off. Changing the Phrase Length Off OFF The phrase length is from the beginning to the end of the song. Preset Pre Phrase lengths are as specified in the song. Short Ln1 Length of one phrase is one measure. Middle Ln2 Length of one phrase is two measures. Long Ln3 Length of one phrase is four measures. This causes the onscreen keyboard key to go out to let you know that you cleared the first note. After a short while, the playing time display changes to a score. Each time you play a chord with your left hand the appropriate accompaniment will play automatically. The rhythm part is the foundation each Auto Accompaniment. Your Digital Keyboard

comes with a variety of builtin rhythms, including 8beat and waltz.

It is just like having your own personal backup group on call. 1. Start play of the Auto Accompaniment rhythm part. 2. Press bn. This enables chord input on the accompaniment keyboard. 3. Use the accompaniment keyboard to play chords. Accompaniment keyboard Accompaniment keyboard Chord Type Example Major Chords Letters above the accompaniment keyboard indicate the chord assigned to each key. Pressing a single accompaniment area key in the CASIO CHORD mode will play the major chord whose name is marked above the key. All of the accompaniment area keys that are marked with the same chord name play exactly the same chord. C C Major Minor Chords To play a minor chord, press the accompaniment area key that corresponds to the major chord, while also pressing one other accompaniment area key to the right. Cm C Minor Seventh Chords To play a seventh chord, press the accompaniment area key that corresponds to the major chord, while also pressing two other accompaniment area keys to the right. C7 C Seventh Minor Seventh Chords To play a minor seventh chord, press the accompaniment area key that corresponds to the major chord, while also pressing three other accompaniment area keys to the right. Use the following procedure to change Auto Accompaniment speed to a level that suits you. 1. Press bo. Use y slower and t faster to change the tempo setting. With OneTouch Preset, the Digital Keyboard automatically configures optimal tone, tempo, and other settings in accordance with the rhythm pattern you select. 1. Hold down bq until the current tone screen appears on the display. This will automatically apply the OneTouch Preset settings in accordance with the rhythm pattern that is currently selected. 2. Play a chord on the keyboard. This will start accompaniment automatically. Do not select them when using the Auto Harmonize. 4. Press cr to turn on Auto Harmonize. The name of the pattern will appear on the display. Pattern selected by each button 4.

Press bn to select the instrument part you want to edit. If you assign rhythm 003 to I1, for example, 003 also will be assigned automatically to parts I2 through I8. If you then assign rhythm 004 to part I2, for example, I1 and all of the other parts also will change to 004. Flashing Part selected for editing. Before connecting or disconnecting the AC adaptor or replacing batteries, first press 1 to turn off power. Registration memory simplifies performance of complex pieces that require successive tone and rhythm changes. You can have up to 32 setups in Registration memory at one time. However, if you disconnect the AC adaptor when there are no batteries loaded, data in registration memory will be deleted. Before connecting or disconnecting the AC adaptor or replacing batteries, first press 1 to turn off power. If you do, Auto Accompaniment also will be recorded. 6. To stop recording, press bm. 7. To play back what you have recorded, press bm again. Before connecting or disconnecting the AC adaptor or replacing batteries, first press 1 to turn off power. You can divide a song according to various types of parts instrument, left and right hand, etc., and record each part to a specific track. This will enter record standby for the track you selected. This will return to step 2 of the above procedure. Only the tracks that are turned on displayed above will play as you rerecord. After that, you can select a specific song for playback. 1. Press bq. 2. Press 5. A song number will appear in the upper left corner of the display for a few seconds. While it is, use bs 10key to specify the number of the song you want to record or playback. The song number will disappear if you do not perform any operation. This section explains how to play along and record along with one of the Digital Keyboard's builtin songs. The following operations and settings also are recorded along with your keyboard play.

Making a new recording replaces deletes previously recorded data. 1. Press br. 2. Press 5. This will enter playback standby. 3. Press 5 again. This will enter record standby. 4. Use bs 10key to enter the song number you want to assign to the recording. Recording Two or More Songs, and Selecting One for Playback Play No. You can save data you record with the Digital Keyboard onto an SD memory card or on your computer's hard disk. Use the option to lower the E and G notes of the scale for Arabic music. Preset "PrE" "ScalMode" Use this option to select from among a

collection of preset scales. Equal Temperament “EqU” “ScalMode” Changes the scale to the standard equal temperament. Before connecting or disconnecting the AC adaptor or replacing batteries, first press 1 to turn off power. Do not select them when using the Arpeggiator. Using Music Preset I Love Her Preset number Preset name Lights Using the Arpeggiator Duet 1 Type number Type name 1 Up 1 Speed The number of arpeggiated notes per beat Octave 1. Use of any SD memory card with greater capacity is not supported. See the instructions that come with the SD memory card for information about its capacity. This is normal and does not indicate malfunction. This will cause the card to disengage and eject partially. The message “Pls wait” will appear on the display. Inserting and Removing an SD Memory Card Front Formatting an SD Memory Card Format Sure. User rhythm Select the rhythm number of the user rhythm you want to save. Recorded song Select the song you want to save and put the Digital Keyboard in playback standby. User scale memory Press bq and then 4. User song Select the song number of the song you want to load. Recorded song Select the song you want to load and put the Digital Keyboard in playback standby. User scale memory Press bq and then 4. Registration data Select one of the Digital Keyboard’s default built in tones, songs, rhythms, etc.

User rhythm Select the rhythm number of the user rhythm. User song Select the song number of the user song. Recorded song Select the song and put the Digital Keyboard in playback standby. Registration data Select one of the Digital Keyboard’s default built in tones, songs. You can send play data from the Digital Keyboard to music software running on your computer, or you can send MIDI data from your computer to the Digital Keyboard for playback. The following shows the minimum computer system requirements for sending and receiving MIDI data. The smaller numbered channel is the navigate L channel, while the larger numbered channel is the navigate R channel. This also will automatically configure the next lower channel number as the navigate L channel. CASIO USB MIDI For Windows Vista, Mac OS X USB Audio Device For Windows XP MIDI Settings Keyboard Channel MIDI Flashes Keyboard Channels Nav i. There are times when exchanging data with a computer when you may not want the Digital Keyboard to sound notes you play on its keyboard. You also can load standard MIDI file SMF data, and Auto Accompaniment data you download from the CASIO website to the Digital Keyboard, which greatly expands the Song Bank songs and Auto Accompaniment patterns available to you. A special Data Manager application is required in order to transfer data to and from the Digital Keyboard. The same types of data that you can store to or recall from an SD memory card page E59 can be transferred to and from the Digital Keyboard. Note, that recorded song data can be transferred to a computer in the Digital Keyboard’s native format only. You cannot save recorded song data to a computer as a standard MIDI file SMF format. With the WK500 only, you can save and recall scale memory data. 1. Go to the CASIO WORLDWIDE site at the following URL. However, if you disconnect the AC adaptor when there are no batteries loaded, saved data will be deleted.

Before connecting or disconnecting the AC adaptor or replacing batteries, first press 1 to turn off power. Stereo standard plug Audio equipment, amplifier, etc. Carefully check inside all of the packing materials. The Digital Keyboard outputs a loud sound and then suddenly powers down. Replace the batteries with new ones or switch over to AC adaptor power page E8. The Digital Keyboard suddenly powers down after a few minutes. This happens when Auto Power Off page E9 is triggered. Display The display keeps going out or are flashing. Replace the batteries with new ones or switch over to AC adaptor power page E8. Onscreen keyboard keys or notes remain on the display. A Step Up Lesson is in progress and the Digital Keyboard is waiting for you to play the next note in the song. To stop this from happening, cancel the lesson page E31. Screen contents are visible only from straight ahead. This is due to production limitations. It does not indicate malfunction. Nothing happens or notes do not play normally when I play notes on the left side of the keyboard. Press bn to disable chord input in the accompaniment keyboard area page E37. Notes are cut off whenever the number of notes being sounded exceeds the maximum polyphony value of

48 24 for some tones. This does not indicate malfunction. See "Maximum Polyphony" in the "Tone List" in the separate "Appendix". In certain keyboard ranges, the volume and tone quality sound are slightly different from those in other keyboard ranges. This is due to system limitations. It does not indicate malfunction. With some tones, octaves do not change at the far ends of the keyboard.

Operation When I perform a skip forward or skip back operation, the skip operation moves multiple song measures instead of only a single measure. While song playback is stopped or a Step Up Lesson is in progress, skip forward and skip back operations are performed in phrase units page E26.

Tone, rhythm, and other settings revert to their initial defaults whenever you turn on the Digital Keyboard. Though Digital Keyboard settings reset when you turn off the Digital Keyboard, you can save setups to registration memory for instant recall whenever you need them page E46. Next, turn the Digital Keyboard back on and then restart the music software on your computer. Be especially careful when playing late at night to keep the volume at levels that do not disturb others. Other steps you can take when playing late at night are closing the window and using headphones.

Err Convert There is not enough unused memory available to save recorded song data to an SD memory card as an SMF 0 format file. Err Format 1. The format of the SD memory card is not compatible with this Digital Keyboard. 1. Format the SD memory card page E60. 2. The SD memory card is damaged. 2. Use a different SD memory card. Err Mem Full 1. There is not enough memory available to play back song data from an SD memory card. Delete some or all of the following user data from memory to make room for new data. Sampled sounds page E17, user rhythms page E42, user songs page E28 2. There is not enough memory available for sampling or Auto Accompaniment editing. Err No Card 1. The SD memory card is not set correctly in the card slot. 1. Remove the memory card and reinsert it correctly page E60. 2. The SD memory card was removed part way through a card access operation. 2. Never remove a SD memory card from the card slot while a card access operation is in progress. Err No Data There is no data in the selected user area tone, rhythm, song number, etc. Select a Digital Keyboard user area that contains data. Err NotSMF01 You are attempting to play back SMF Format 2 song data. Playback of SMF Format 0 or 1 only is supported. Err Protect 1. The SD memory card is write protected. 1. Adjust the SD memory card's write protect switch to enable data storage. 2.